S62797 - LLM Inference Sizing: **Benchmarking End-to-End** Inference Systems **Dmitry Mironov Solutions Architect, NVIDIA** Sergio Perez **Solutions Architect, NVIDIA**





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About Us Let's coordinate inference conversation

- Senior Deep Learning Solutions Architect @ NVIDIA -Supporting deployment of AI / Deep Learning solutions
- Focusing on large scale efficient deployment and inference
- Co-author of NeMo Inference Sizing Calculator

- Senior Deep Learning Solutions Architect @ NVIDIA -Supporting delivery of AI / Deep Learning solutions
- Focusing on quantization in training and inference
- Co-author of NeMo Inference Sizing Calculator







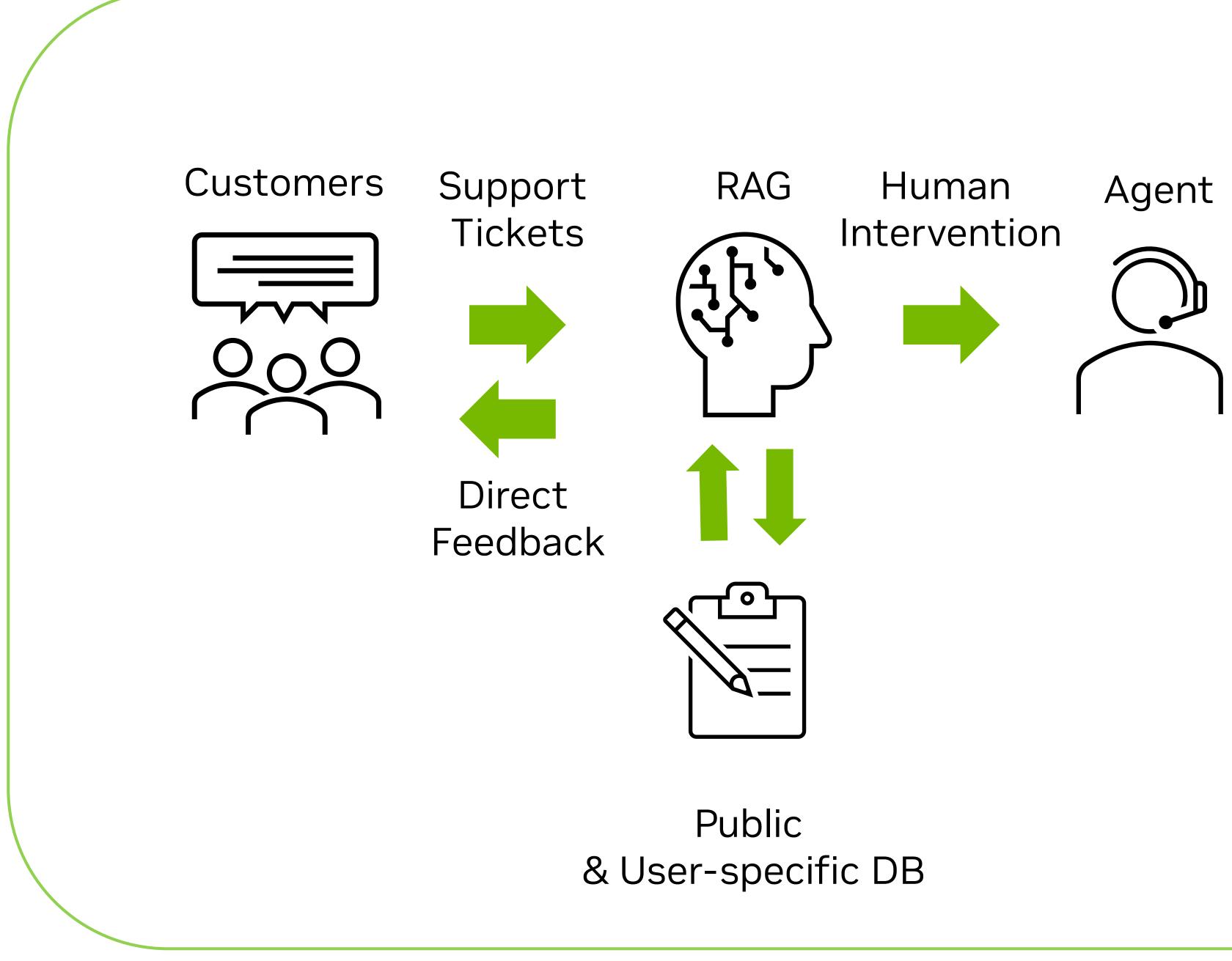
live demo

Sizing for Inference can get a bit complicated

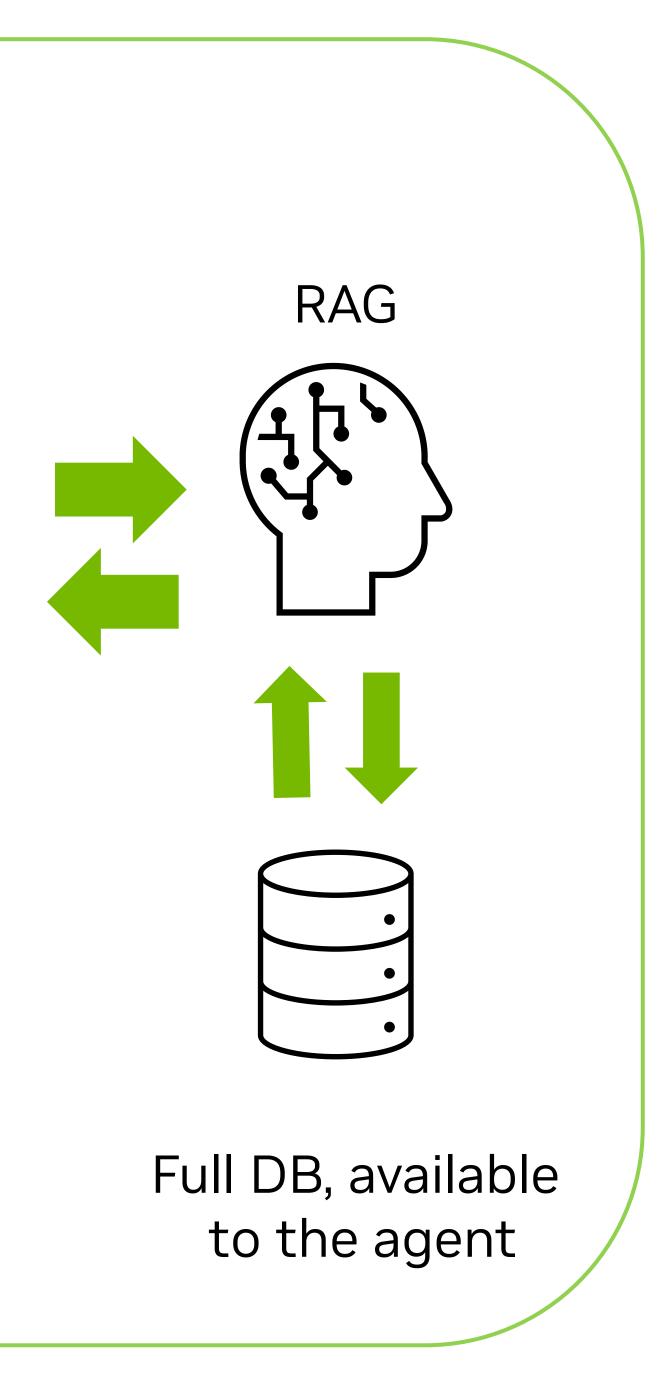
Inference performance tools to help you are emerging

Short summary of how to think about a problem and

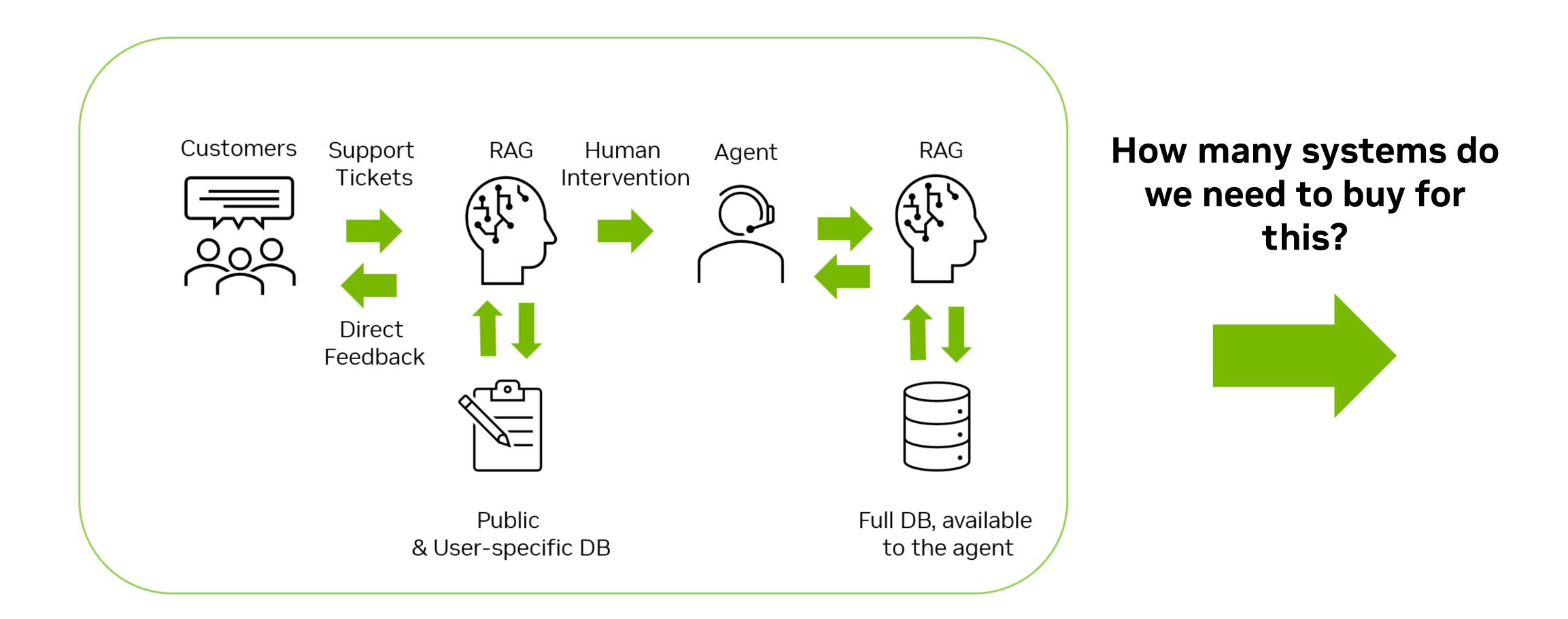




Customer Use Case Example Challenges of sizing

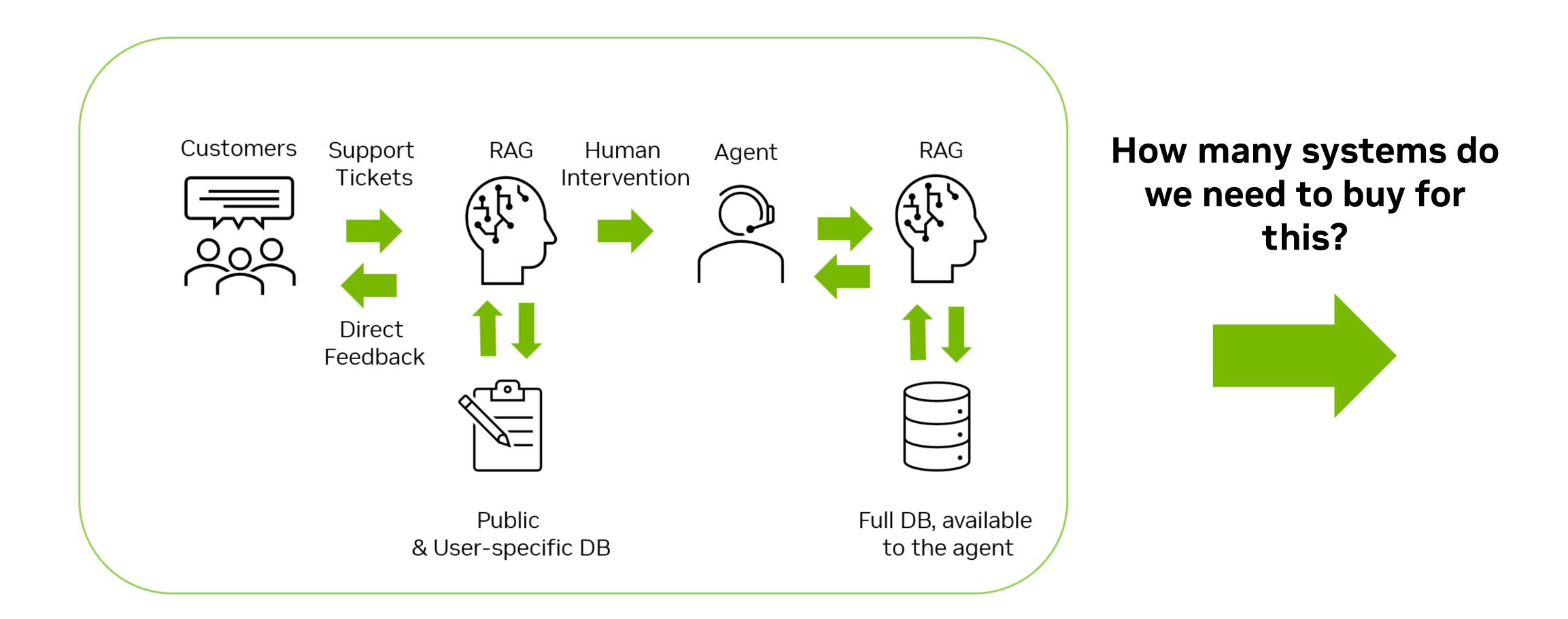






Customer Use Case Example Challenges of sizing

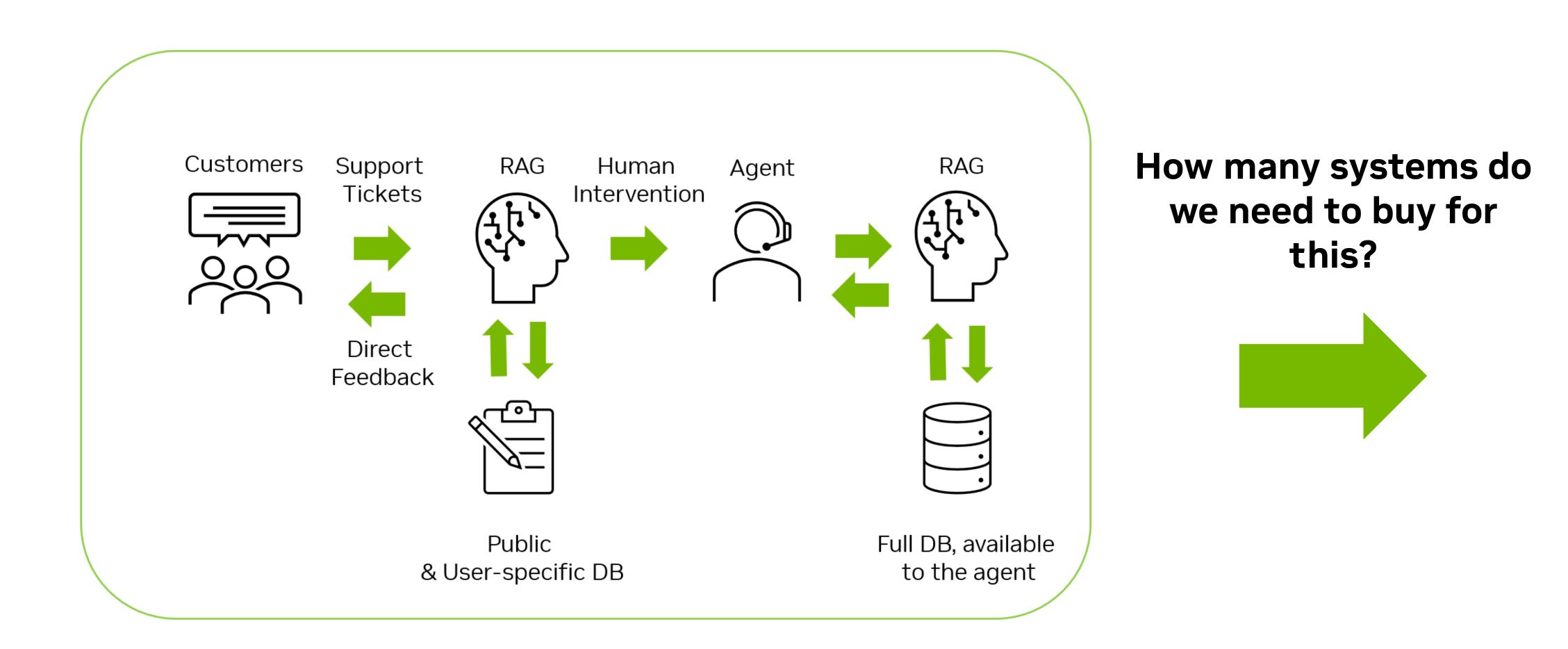




Customer Use Case Example Challenges of sizing

How long is a piece of string?





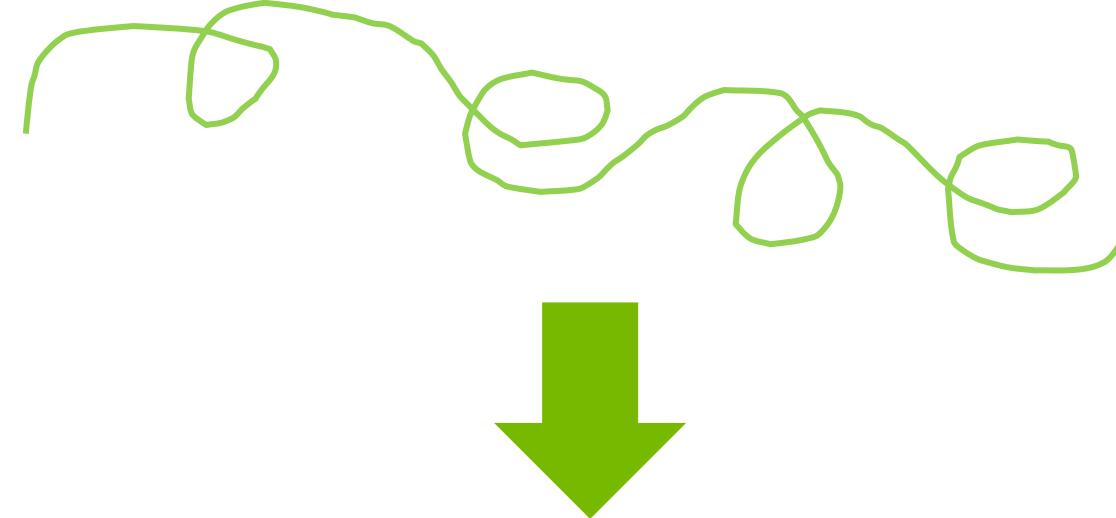
The customer needs 13 DGX H100 systems \bullet

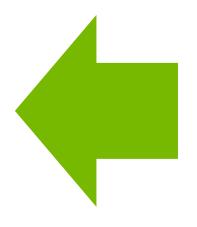
- DGX H100 can serve 2.4 requests per second
- First token latency 2606 ms (prefill) is within the limit specified Inter-token latency 21.4 ms/generated token
- Generation latency of 500 tokens = 21.4 * 500 = 10 700 ms = 10.7 s

Customer Use Case Example Challenges of sizing



How long is a piece of string?





- 3500 words in, 500 words out
- NeMo 43B GPT
- First token latency limit 3s
- Max 31 requests (=prompts) per second

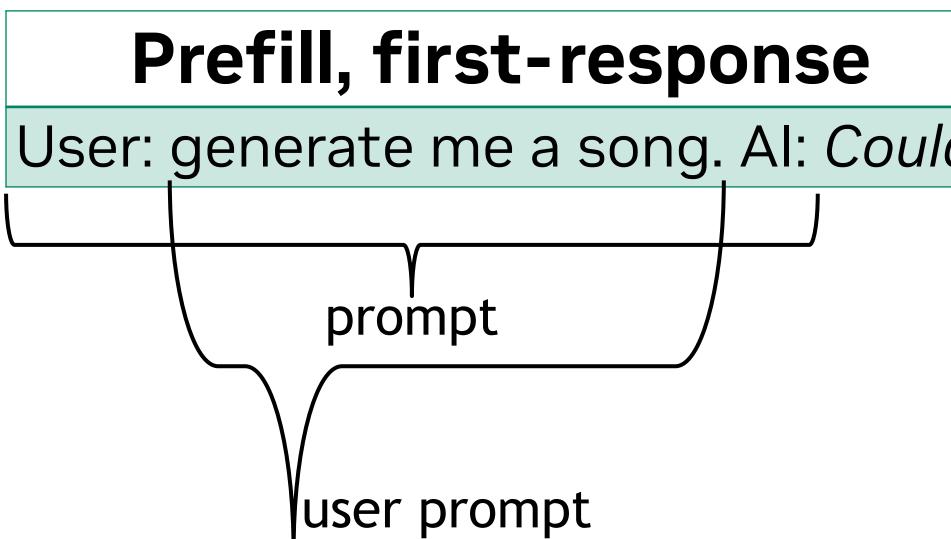


Prefill = time to first token (~w

- Loading the user prompt into the
- From the request reception to the
- Depends only on the number of in
- Populate KV-cache for all the toke
- Compute-bound for most of the r

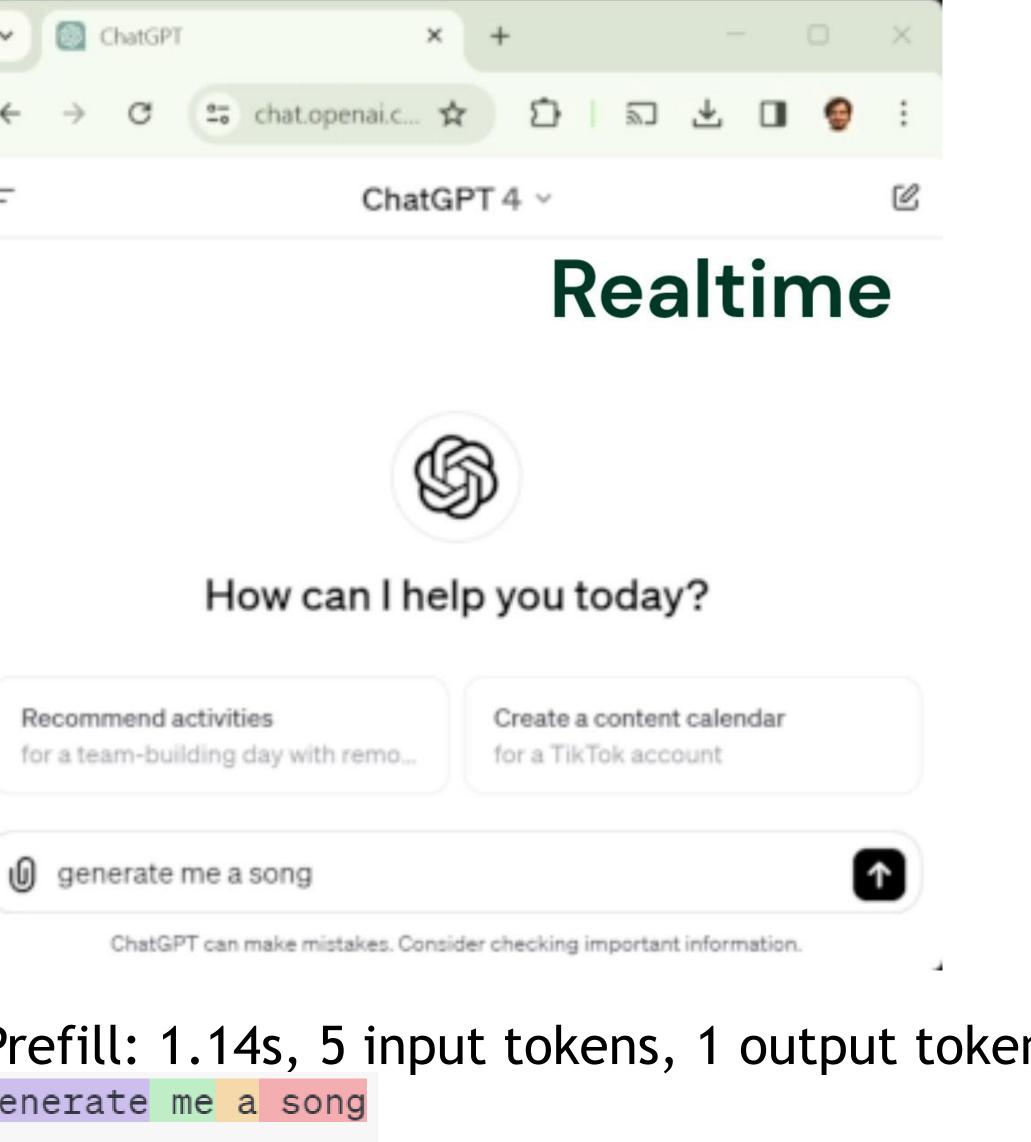
• Decoding = inter-token latency

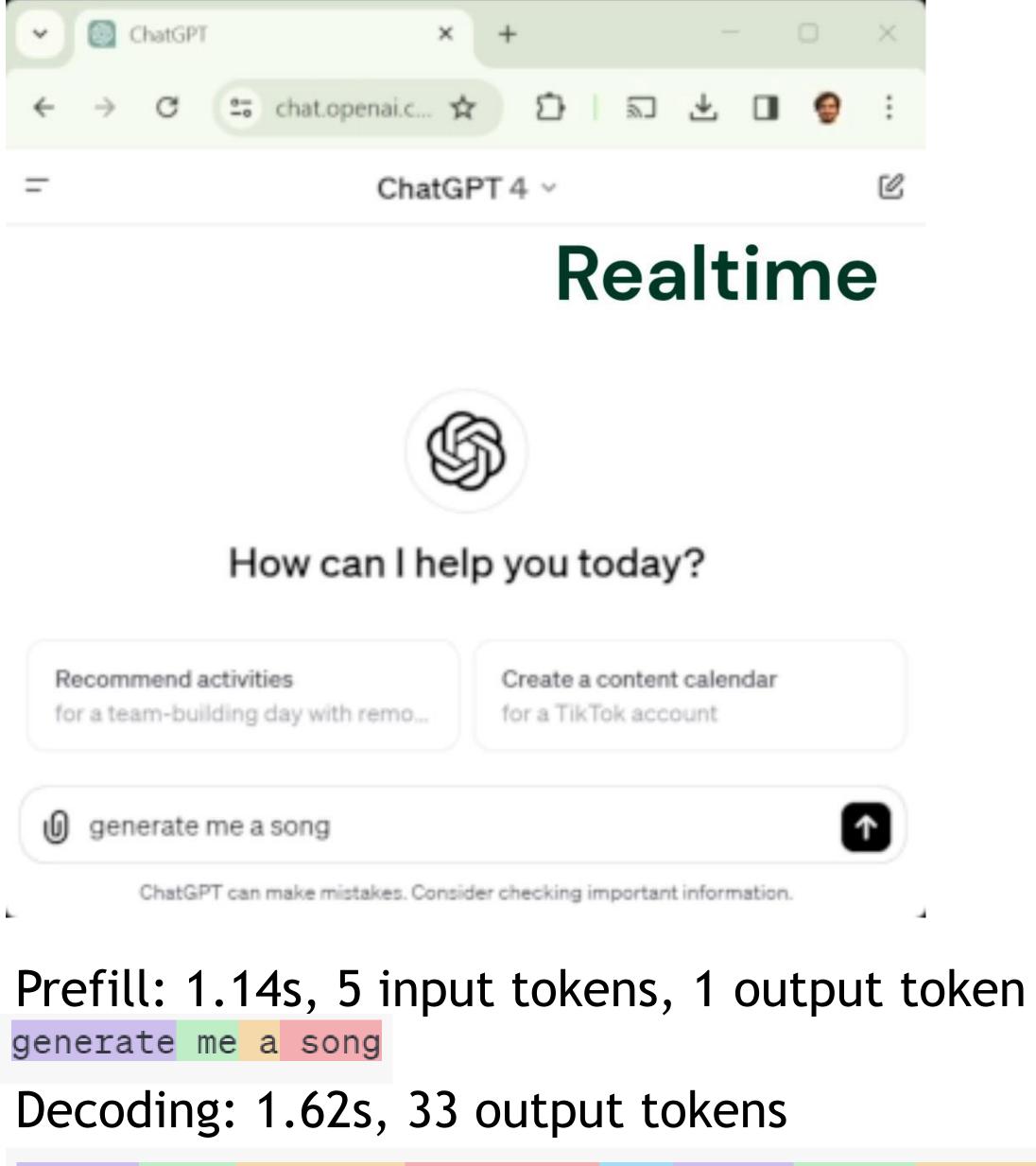
- Generating the response token by token, word by word
- Inter-token latency depends on the total token number, both input and output tokens.
- Usually memory-bound



Two Stages of LLM Execution Prefill vs Decoding ← 🔯 ChatGPT

vord)	
system	
e first token	
nput tokens	
ens from the prompt.	
reasonable prompt lengths	

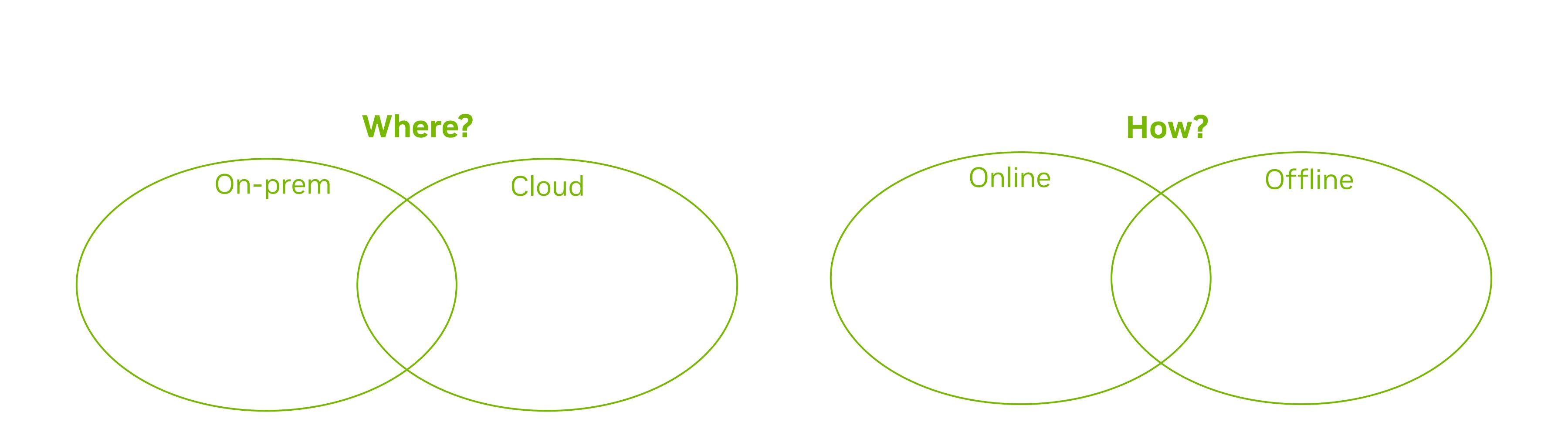




				Decc	oding			
ld	you	please	me	with	some	specifics	for	your

Could you please provide me with some specifics





The Two Things To Care About Where and how do we execute inference?



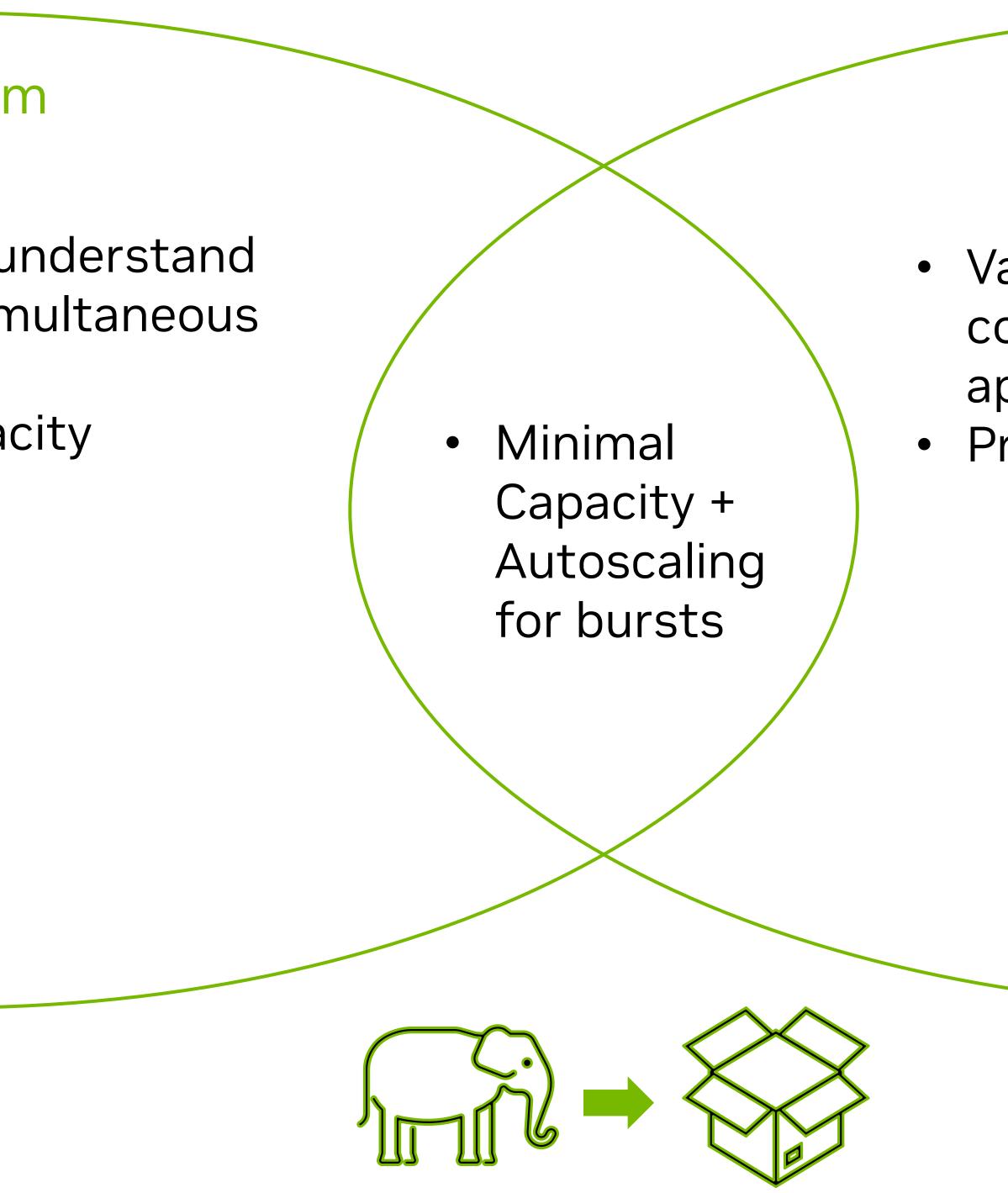


On-prem

- Fixed Capacity: you need to understand the size for the maximum simultaneous load
- Pricing model: per peak capacity

Where?

Significant impact of deployment location





Variable Capacity: APIs hide capacity concerns – in reality, similar limitations apply (GPU shortage)
Pricing model: per token





Online

- Complexity: it matters to people how quickly they will get their response
- Imposing latency requirement significantly decreases available throughput. Need to balance between throughput and latency

Fun fact: Fast human reading speed is 90 ms/token (=500 words/minute at 0.75 tokens/word) (avg is 200 ms/token)

How?

Significant impact of inference strategy





• Simplest execution model • Throughput, throughput, throughput: maximum GPU utilization, maximum batch size





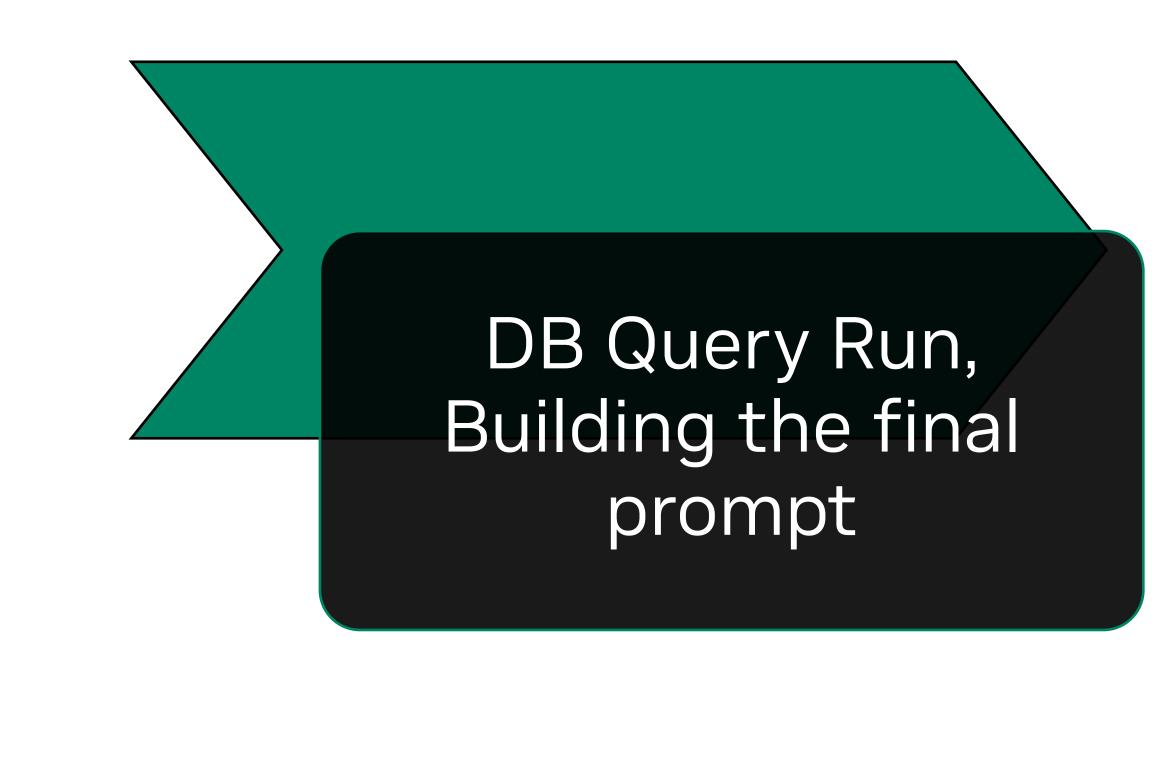
- **Streaming**, when it is OK to give people answer one token at a time.
 - In this situation only the **TIME-TO-FIRST-TOKEN** matters (as we generate text faster than people can read).
 - One needs to develop the app streaming capabilities.
 - Simpler to satisfy real-time latency requirements • Can be implemented only in the last step of the
 - pipeline

Optional sequential request to LLM:

"What should a database query look like for this prompt"

Online Streaming vs Sequential Two facets of latency

- - matters
 - mode
 - throughput

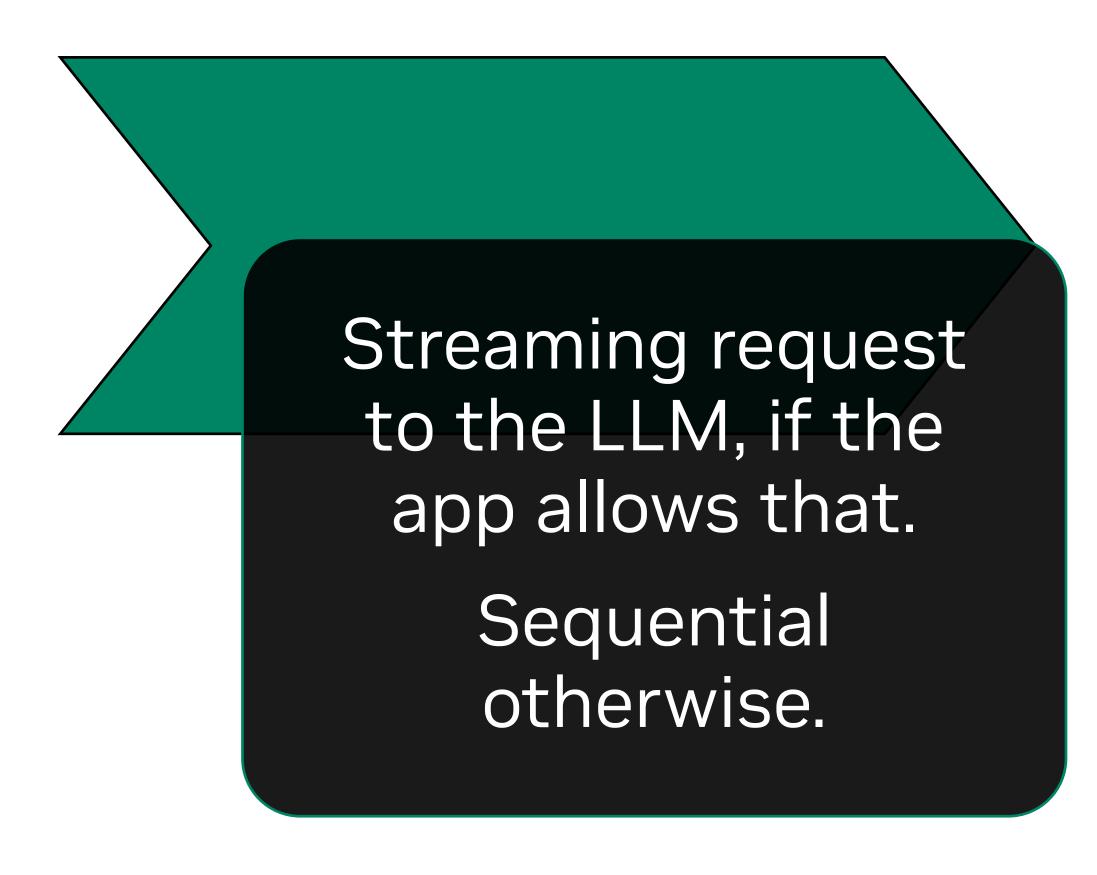


• Sequential, when one waits for the full response Say you want to check whether the user question is not toxic BEFORE you start answering.

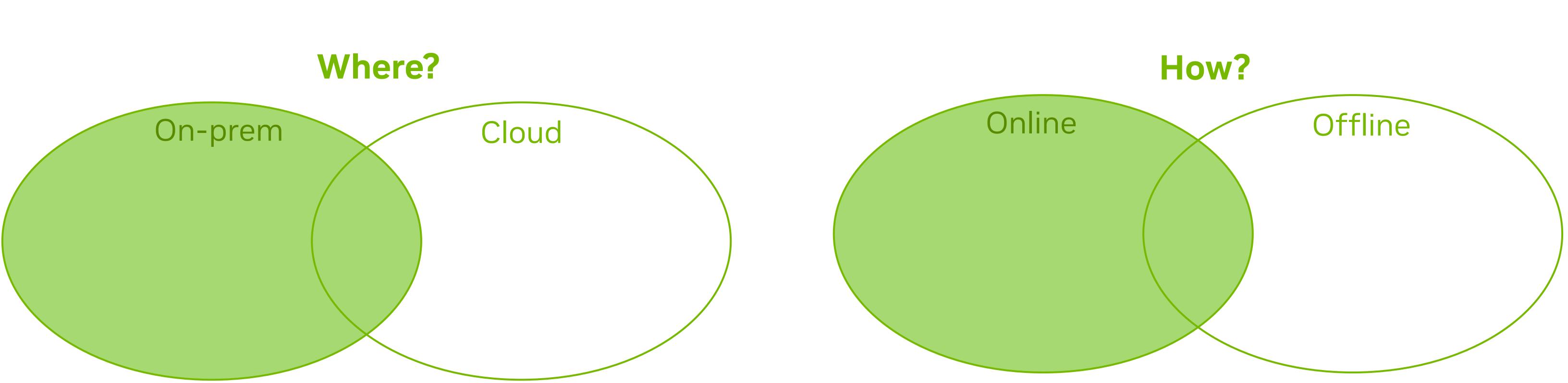
• In this case **END-TO-END** latency/time to last token

Legacy apps can be simply updated with sequential

Latency requirements are too restricting for







In This Presentation

We focus on the most complicated part of the problem



Sizing One Use Case



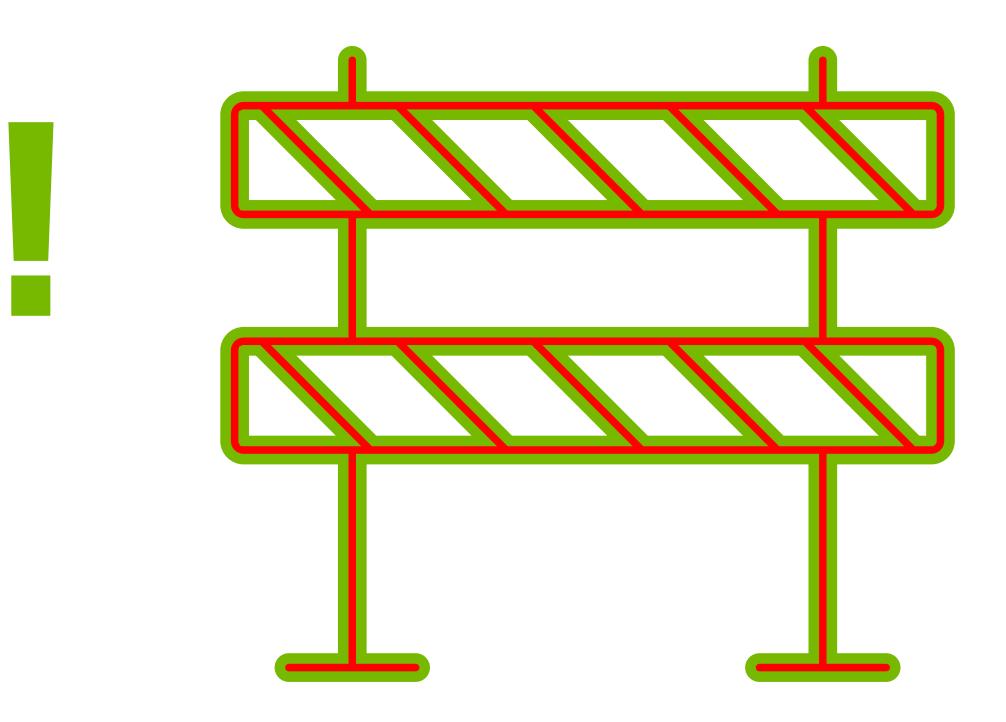
- 1. What model are you planning to use?
- - Make sure to include system prompt.
- 4.
- What is your latency limit? First-token? Last-token? 5.

Questions for a Sizing Use Case

2. \bigvee What is the average number of tokens in the prompt to your LLM (Length of input)? • For English one token is approximately 0.75 of a word.

3. What is the average number of tokens in your LLM output?

How many requests per second should your system process at its peak?



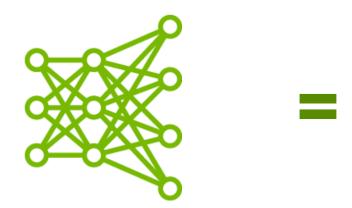






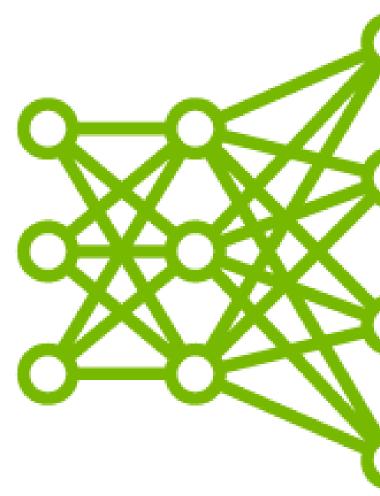
• Typically, we get asked about LLaMa 2 family of the models:

- Free for research and commercial use
- Supported by NVIDIA SW stack, including NeMo
- The bigger the model, the more resources it needs for inference
 - The bigger the model the better the accuracy
 - Very roughly the resource amount scales with the model size
- If considering LLaMa 7B and 13B parameters, see also NVIDIA Nemotron-3 8B Family of models: blog



Which Model? The most popular requests



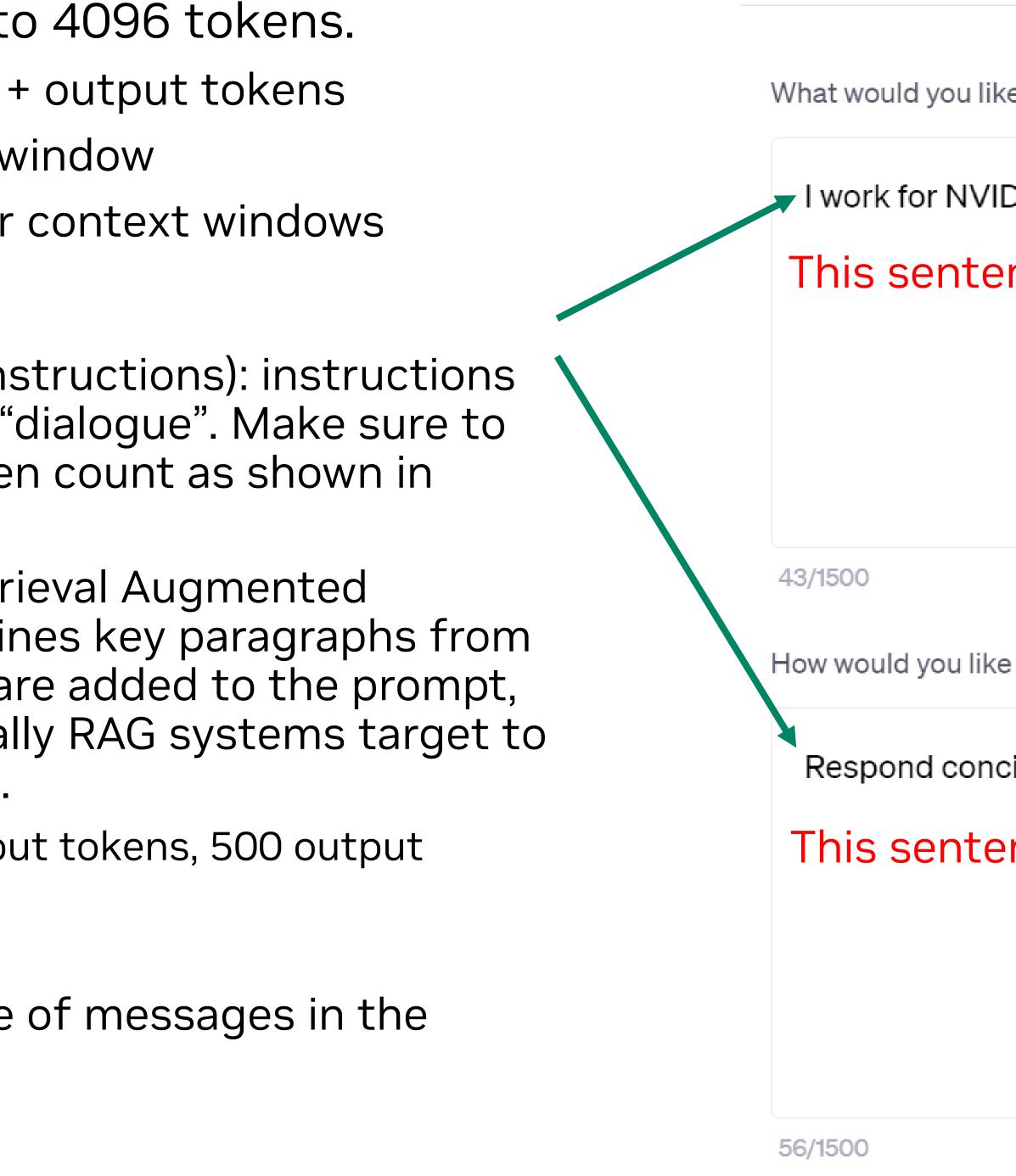




- Most of the models support up to 4096 tokens.
 - Context window = input tokens + output tokens
 - Llama2 supports 4096 context window
 - New models support even larger context windows
- Everything counts so be careful:
 - **System prompt** (a.k.a custom instructions): instructions you give to the model for every "dialogue". Make sure to include them into the input token count as shown in example on the right.
 - **Retrieved documents** (a.k.a Retrieval Augmented Generation, RAG). For RAG pipelines key paragraphs from the internal document storage are added to the prompt, before the user requests. Typically RAG systems target to use full available context length.
 - For 4K context typical 3500 input tokens, 500 output tokens
 - What is RAG NVIDIA blog
 - Chat history: previous exchange of messages in the conversation

Input Length There's a maximum budget of tokens to pass into the model

Custom instructions (i)



Enable for new chats

What would you like ChatGPT to know about you to provide better responses?

I work for NVIDIA as a Solutions Architect.

This sentence costs +9 input tokens

How would you like ChatGPT to respond?

Respond concisely, unless asked to expand your thoughts.

This sentence costs +12 input tokens









Poisson distribution approximation

- One knows the average, but would like to know the peak
- Find 95th percentile: <u>ChatGPT dialogue</u>

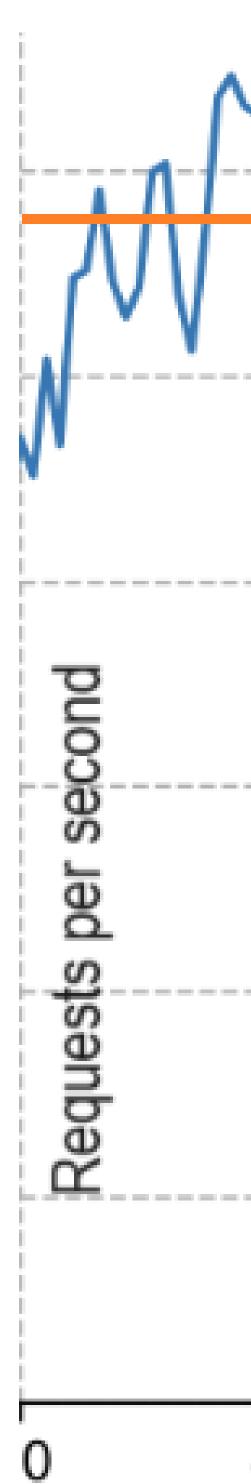
from scipy.stats import poisson

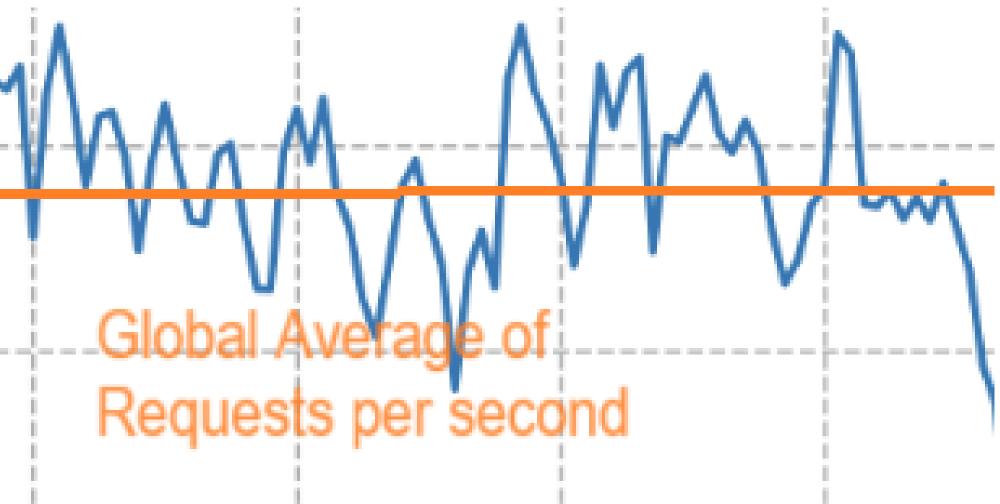
Parameters
lambda_ = 64 # average number of requests per second
percentile = 0.95 # 95th percentile

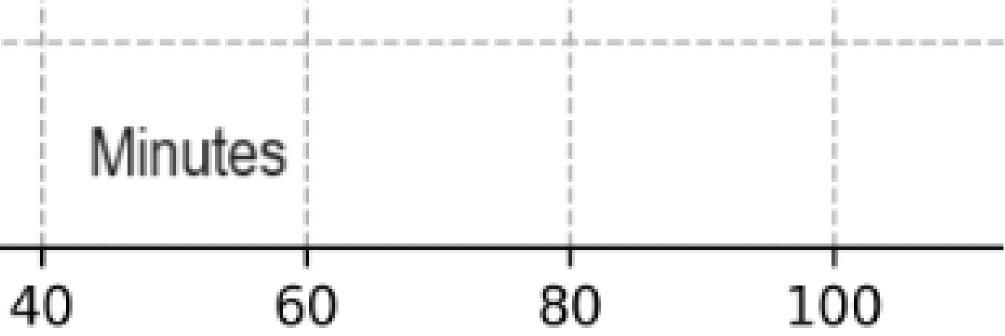
Calculate the 95th percentile value k_95th_percentile = poisson.ppf(percentile, lambda_) print(k_95th_percentile) # 77, 20% difference print(poisson.ppf(0.95, 7)) # 12, 71% difference

Peak Requests Per Second

ion uld like to know the peak alogue









LLM Inference Requires Multiple GPUs Tensor Parallelism (TP) – so how to split your neural network across several GPUs

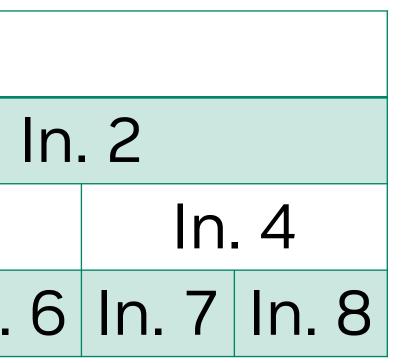
- exchange between GPUs.
 - Lower latency, but lower throughput
 - TP >= 2 required for bigger models like LLaMa-70B
- - (# of instances) * TP = 8
 - 8 instances with TP1, 2 instances with TP4

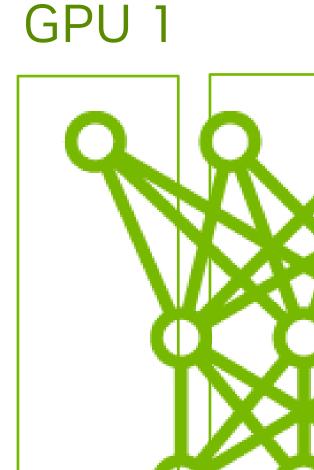
TP8						Ins	ta	nce	; 1	
TP4		Ir).	1						
TP2	In. 1				n.	2			In.	3
TP1	In. 1	In. 2	•	In. (3	In.	4	In.	5	In.

• Tensor Parallelism (TP) can be used for LLM Inference. One model gets split across several GPUs. Heavily relies on data

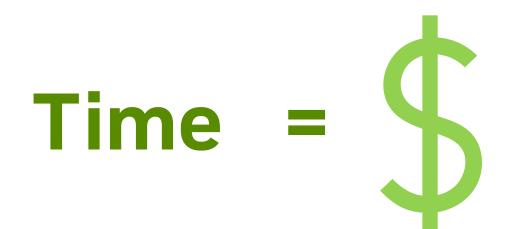
If TP>2 we strongly recommend NVLink-enabled servers for inference, such as HGX and DGX systems

• We normalize all the results for servers with 8 GPUs (even for L40s)





GPU 2





Tools Available



Publicly Available Performance Benchmarking

<u>https://github.com/NVIDIA/TensorRT-LLM/tree/main/benchmarks/cpp</u> — TensorRT-LLM C++

• TensorRT-LLM provides users with an easy-to-use Python API to define Large Language Models (LLMs) and build TensorRT engines that contain state-of-the-art optimizations to perform inference efficiently on NVIDIA GPUs. TensorRT-LLM also contains components to create Python and C++ runtimes that execute those TensorRT engines.

• Some results: https://github.com/NVIDIA/TensorRT-LLM/blob/main/docs/source/performance.md

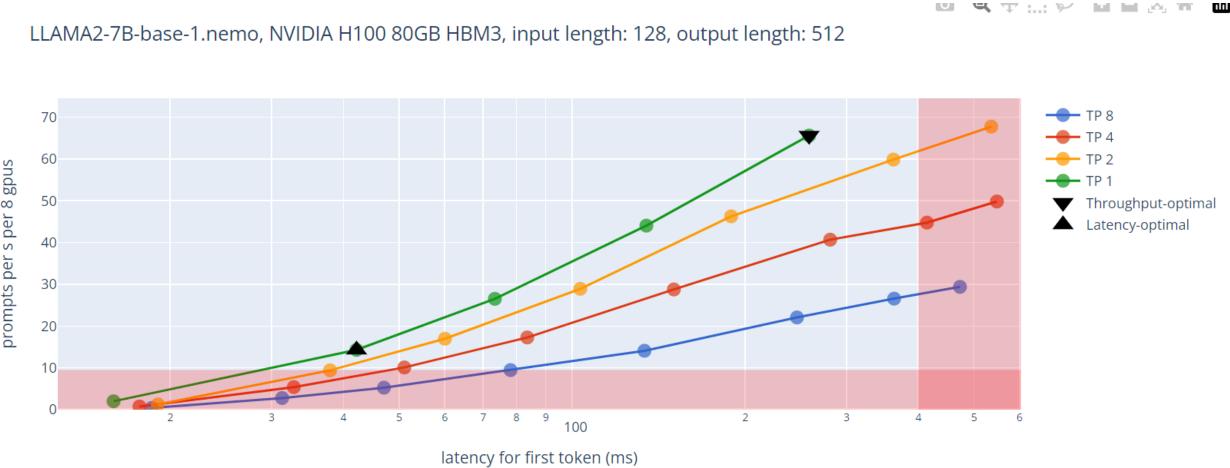
https://github.com/triton-inference-server/client/blob/main/src/c%2B%2B/perf_analyzer/docs/llm.md

• Triton Performance Analyzer is CLI tool which can help you optimize the inference performance of models running on Triton Inference Server by measuring changes in performance as you experiment with different optimization strategies.



Inference Performance Exploration Tools

https://nemo-inference-sizing.nvidia.com/



Recommended Configurations Within Limits

Metric	Throughput-optimal V	Latency-optimal 🔺	Clicked data
Latency for first token (ms)	258.3	42.2	[Click on a point]
Latency per generated token (ms)	14.8	8.7	[Click on a point]
Prompts per second per 8 GPUs	65.6	14.3	[Click on a point]
Tensor Parallelism	1	1	[Click on a point]
Batch size	64	8	[Click on a point]

• Simpler, less precise, benchmarks-based <u>https://nemo-inference-sizing.nvidia.com/</u> (to be published)

• Very precise, more complex, benchmarks + simulation: <u>Nemo Inference Microservice</u> (available Early Access)

*	CATALOG	\checkmark	Private Registry > Co
<u> </u>	CONSOLE		
	PRIVATE REGISTRY	\wedge	
	Collections		
	Containers		
	Helm Charts		
	Models Resources		
			Description
			NeMo Microse
			erated LLM cap compatible AP
			Publisher
			NVIDIA
			Latest Tag
			23.12
			Modified
			January 8, 2024
			Compressed Size
			13.49 GB
			Multinode Suppo
			No
			Multi-Arch Suppo
			No
			23.12 (Latest) Se
			No results avai

Nemo Inference Microservice

service Inferenc	е					Get Container \
	Overview	Tags	Layers	Security Scanning	Related Collections	
VIDIA.	Overviev	N				
NEMO	natural lang to understa	uage proces nd and gene	ssing and und rate human la	erstanding capabilities. Wheth anguage—NMI has you covered	f-the-art large language models (LLM) to yo er you're developing chatbots, content anal I. Built on the NVIDIA software platform inc	yzers—or any application that needs
ce Inference GPU accel- ilities through OpenAl	High Perfor	mance Feat	ures	U accelerated Large Language	model serving. 1g. This technique takes advantage of the fa	act that the overall text generation
NVIDIA	process for batch to fini then begins	an LLM can ish before m executing r	be broken do oving on to th new requests v	own into multiple execution iter ne next set of requests, the NM while other requests are still in	ations on the model. With in-flight batching I runtime immediately evicts finished seque flight.	, rather than waiting for the whole ences from the batch. The runtime
	Advanced L	anguage M	odels: Built on	-	ions, the microservice scales seamlessly to es, NMI provides optimized and pre-generat d.	
	Flexible Inte	egration: Ea	sily incorporat	te the microservice into existin	g workflows and applications, thanks to mu	Iltiple API endpoints.
	Secure Proc measures ir		ır data's privac	cy is paramount. NMI ensures	that all inferences are processed securely, v	with rigorous data protection
	Application	S				
	Chatbots &	Virtual Assi	stants: Empor	wer your bots with human-like	language understanding and responsivene	SS.
	Content Ge	neration & S	ummarizatior	n : Generate high-quality conter	t or distill lengthy articles into concise sum	imaries with ease.
	Sentiment /	Analysis: Un	derstand user	r sentiments in real-time, drivin	g better business decisions.	
ty Scan Results e.	Language T	ranslation:	Break languag	ge barriers with efficient and ac	curate translation services.	
	And many n					

*name on the page will be updated

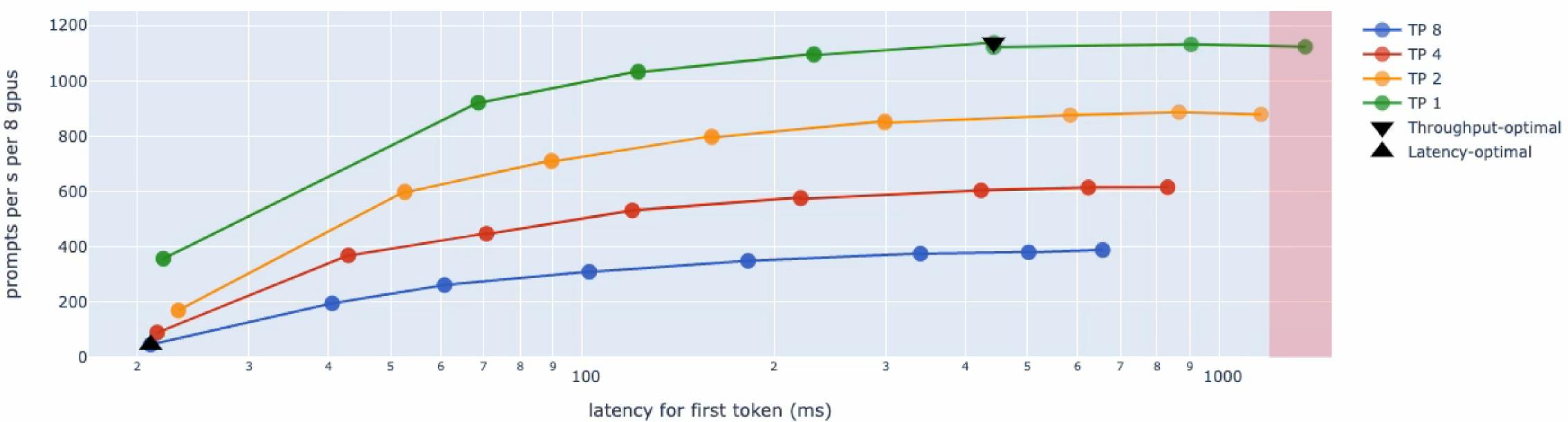


	Time to first	t token (Prefill)	
Model			
LLAMA2-13B-ba	se-1.nemo		×
Input length (toke	ens)		
128			×
Output length (to	kens)		
1			×
GPU			
NVIDIA H100 800	GB HBM3		×
Inference re	quirements		
Maximum first	token latency: 1200 ms		
0	500	1.0k	0 1.4k
Minimum prom	pts per second per 8 GPU		
Minimum pron			
O			

Demo of NeMo inference sizing



LLAMA2-13B-base-1.nemo, NVIDIA H100 80GB HBM3, input length: 128, output length: 1



Recommended Configurations Within Limits

Metric	Throughput-optimal ▼	Latency-optimal 🛦	Clicked data
Latency for first token (ms)	442.9	21.0	[Click on a point]
Latency per generated token (ms)	N/A	N/A	[Click on a point]
Prompts per second per 8 GPUs	1138.5	47.1	[Click on a point]
Tensor Parallelism	1	8	[Click on a point]
Batch size	64	1	[Click on a point]
Model	LLAMA2-13B-base-1.nemo	LLAMA2-13B-base-1.nemo	[Click on a point]
GPU	NVIDIA H100 80GB HBM3	NVIDIA H100 80GB HBM3	[Click on a point]

End to End time (Prefill + Decoding)





- We are looking for a sizable use case of Llama-7B. 128 in, 512 out.
- For input 128, output 512 we have 65.6 peak prompts per second per **one** DGX H100
- That's 53.2 requests per second on average
- That's 1.5M requests per working day (8 hours)
- 3 requests per person \rightarrow 500k daily active users
- 192M input, 768M output tokens per day



https://nemo-inference-sizing.nvidia.com/

Example 1 Smaller model – for auxiliary task

LLAMA2-7B-base-1.nemo, NVIDIA H100 80GB HBM3, input length: 128, output length: 512

Latency-optimal 🛦	Clicked data
42.2	[Click on a point]
8.7	[Click on a point]
14.3	[Click on a point]
1	[Click on a point]
8	[Click on a point]

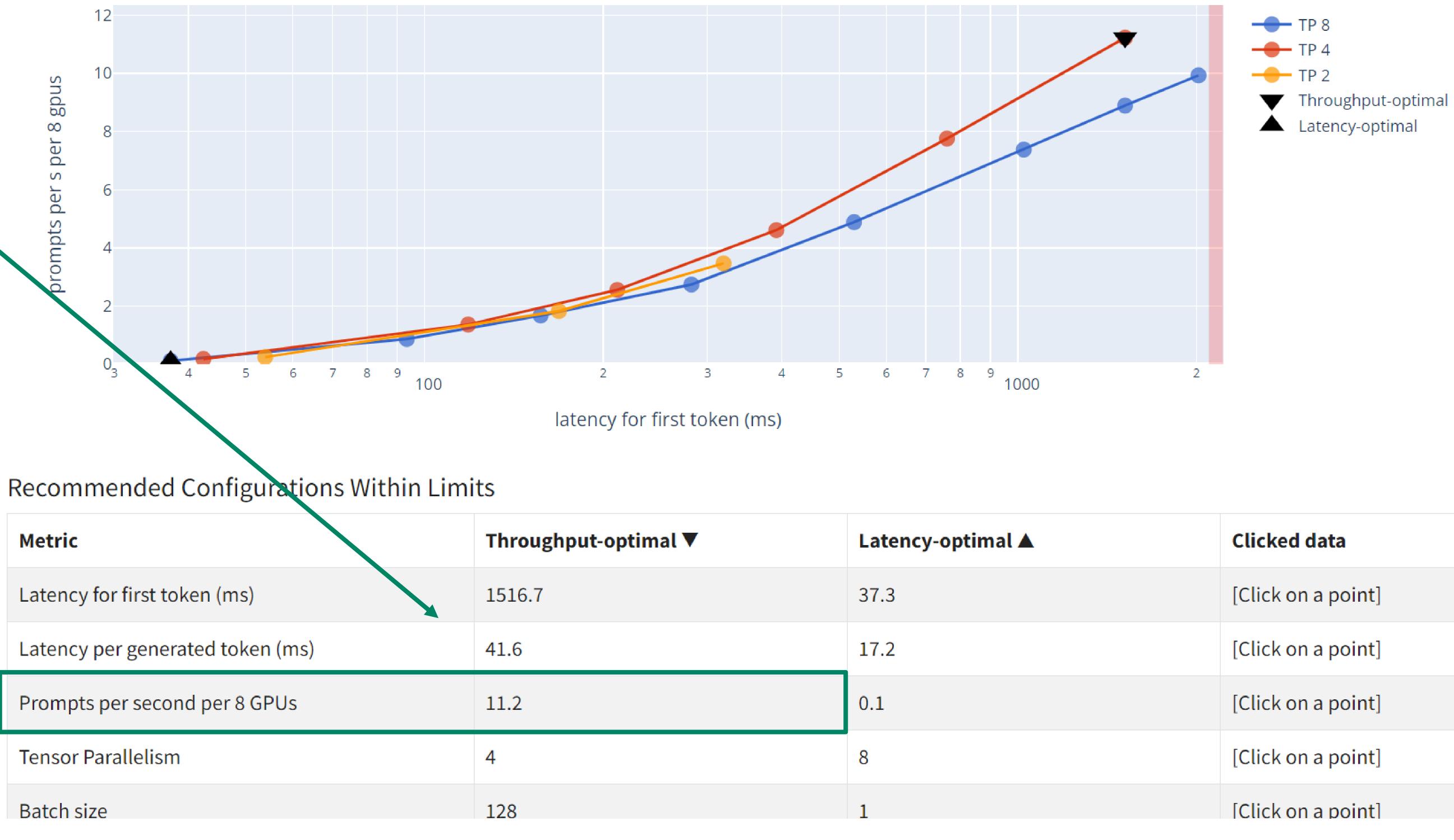
•	We are looking for a sizable use case of Llama-70B. 128 in, 512 out.
•	For input 128, output 512 we have 11.2 peak prompts per second per one DGX H100
•	That's 6.92 requests per second on average
•	That's 200k requests per working day (8 hours)

•	3 requests per person \rightarrow
	66k daily active users

- 25.6M input, 102M output tokens per day
- \$38.4 + \$204 GPT 3.5 turbo per day (fair comparison) = \$7.2K/month on OpenAl

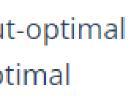
Example 2 Larger model (ChatGPT like)

LLAMA2-70B-base-1.nemo, NVIDIA H100 80GB HBM3, input length: 128, output length: 512





Latency-optimal 🛦	Clicked data
37.3	[Click on a point]
17.2	[Click on a point]
0.1	[Click on a point]
8	[Click on a point]
1	[Click on a point]



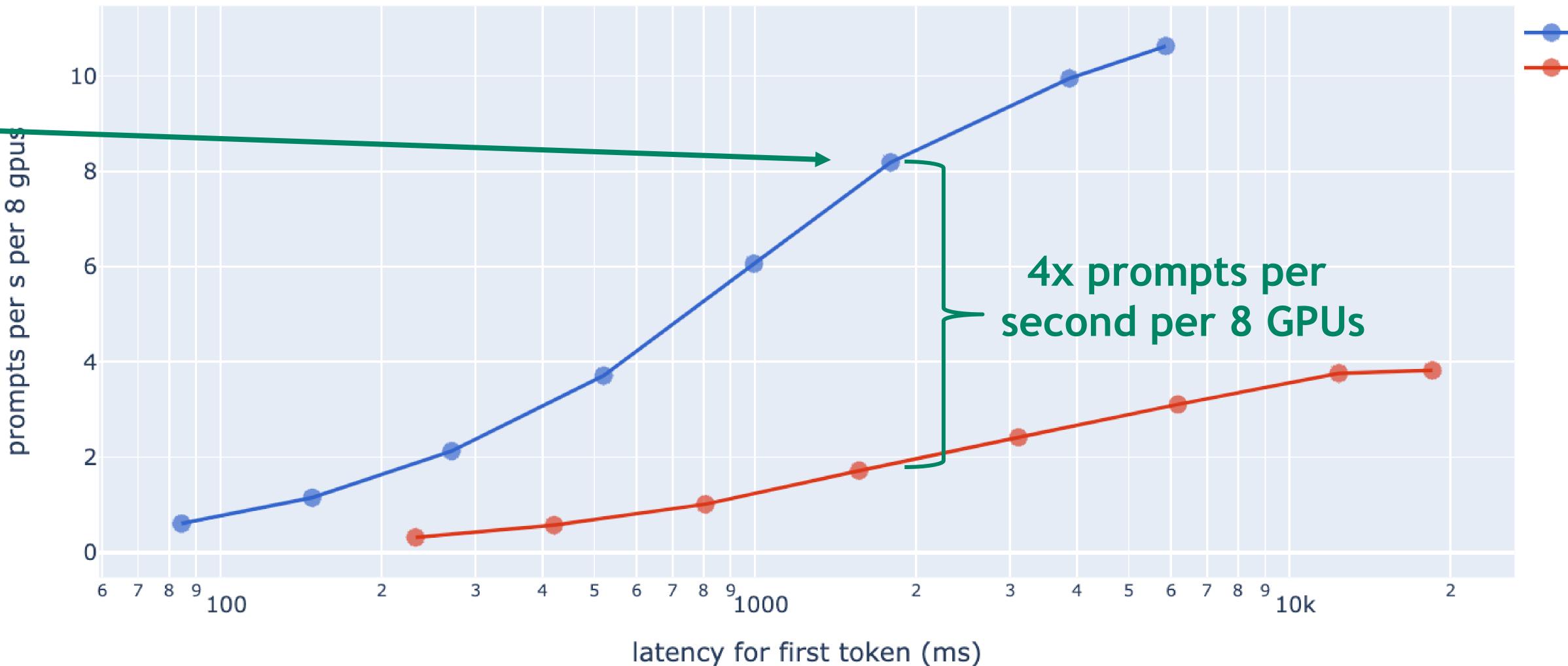


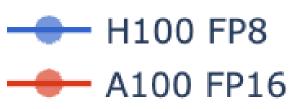
- H100 features a Transformer Engine with FP8 precision support
- For input 2048, output 128 and TP8, H100 with FP8 delivers x4 prompts per second compared to A100 with FP16, for the same latency
- Part of that increase is due to the FP8 format and part due to the better performance of H100 vs A100
- Other efficient techniques like pruning, distillation or sparsification can increase performance

https://nemo-inference-sizing.nvidia.com/

Example 3 A100 FP16 vs H100 FP8

LLAMA2-70B-base-1.nemo, input length: 2048, output length: 128, TP: 8







NeMo Inference Microservice Performance Tools

Measure, Plan, Deploy

- Load Generators

 - Poisson Loadgen = MLPerf Server Scenario

• Trace Analysis

- Collect runtime statistics from Load Generators
- Generate Visualizations of the collected statistics

• Performance Models

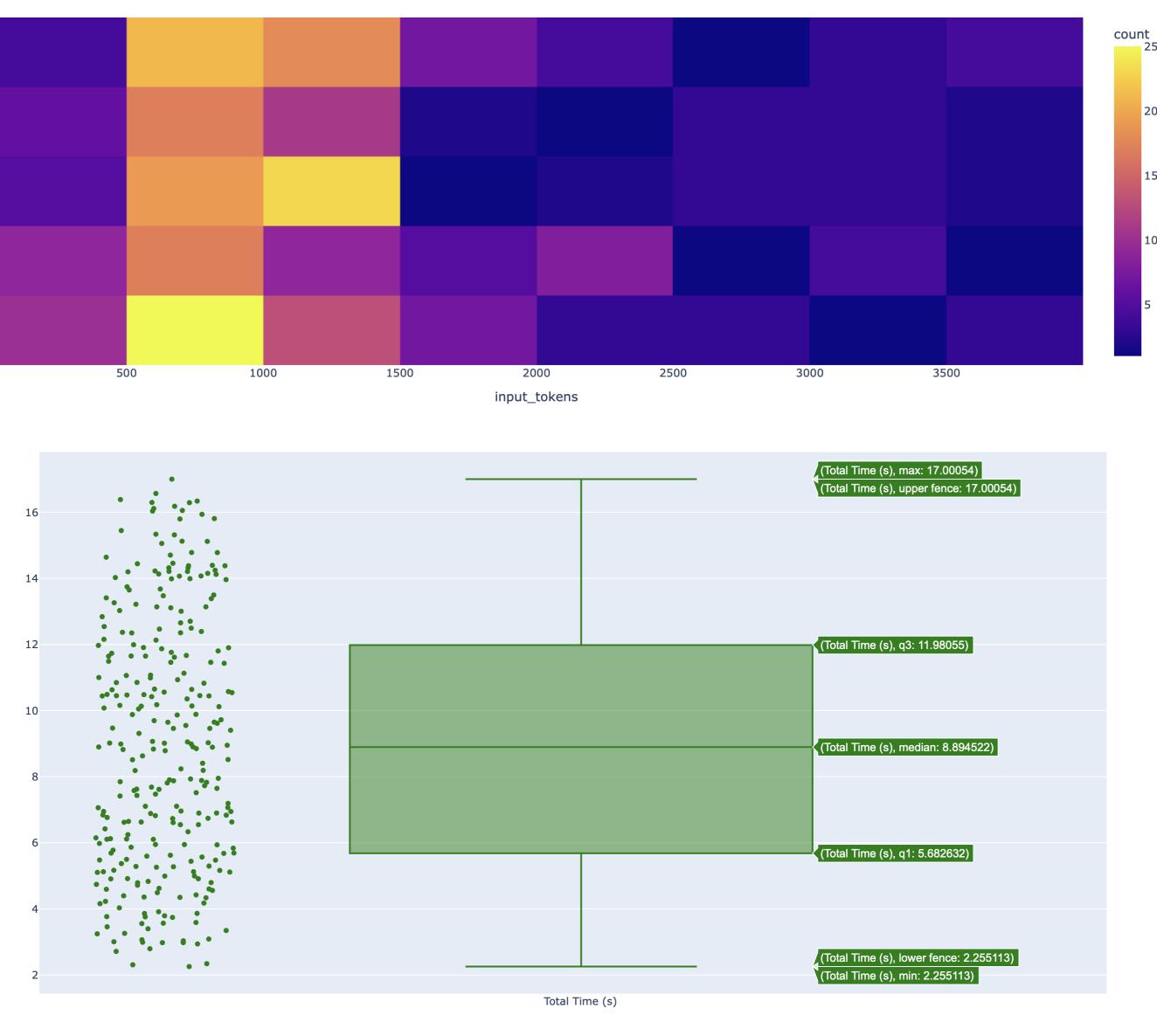
- Use collected statistic to build a predictive performance model
- Digital Twin of the Production Deployment
- Evaluate Scenario in Simulation
 - virtual deployment.
 - 3-5% for large models



Concurrent Loadgen = MLPerf MultiStream Scenario or LLM Perf tool

• Tweak arrival rates and/or input/output and evaluate the performance of the

Simulation is accurate to within 10-15% for small models and to within



In [25]: print(f"actuall walltime: {full_loadgen_report.walltime:.2f}; simul actuall walltime: 163.49; simulated walltime: 170.15; ratio: 0.96





- We estimate the sizing based on NVIDIA SW stack: NeMo, TensorRT-LLM (=TRT-LLM) and Triton Inference Server
- For models greater than 13B, that need more than 1 GPU, prefer NVLink-enabled systems.
- In the streaming mode, when the words are returned one by one, first-token latency is determined by the input length.
- The cost and the latency are usually dominated by the number of output tokens
 - Example below: H100 SXM, Llama 70B, BS 8, TP 4, FP 16. Input of 3500 tokens takes the same amount of time as generating 99 tokens (2.6 seconds each stage, 26.8 ms/generated token)
 - Thus, input tokens are much cheaper
 - However, generating is almost always faster than human reading speed
- Introducing latency limit can significantly decrease available throughput
- Larger models require more memory and have higher latency, scaling approximately with the model size.
- New apps should be developed in streaming mode. To introduce LLMs into the older apps, one may use sequential mode.
- Locality of compute is not too important for the cloud deployments of the LLM. Consider cheapest deployment across the world due to latency in seconds

Input processing: 3500 tokens

Rules of Thumb for Sizing

Generating 99 tokens out



• NeMo Inference Microservice — fresh release

- Supports OpenAl-compatible API killer feature
- Supports NeMo LLM Service compatible API
- Accelerated by TRT-LLM
- Triton + TRT-LLM
 - Part of NVAIE and can be supported
 - Works with HF models
 - Open Source

Inference Containers

Catalog > Containers > Triton Inference Server

Triton Inference Server

Fea	tu	res	5

☆ NVIDIA AI Enterprise Supported

Description

Triton Inference Server is an open source software that lets teams deploy trained AI models from any framework, from local or cloud storage and on any GPU- or CPUbased infrastructure in the cloud, data center, or embedded devices.

Publisher

NVIDIA

Latest Tag 23.08.04-py3-igpu

Modified

January 12, 2024

Compressed Size 4.6 GB

Multinode Suppor Yes

Multi-Arch Support Yes

		Get Container
23.08.04-py3-igpu 01/11/2024 11:38 PM 4.6 GB 1 Architecture	nvcr.io/nvidia/tritonserver:23.08.04-py3-ig	pu 🖹 🗸
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https://arxiv.org/pdf/2308.16369.pdf

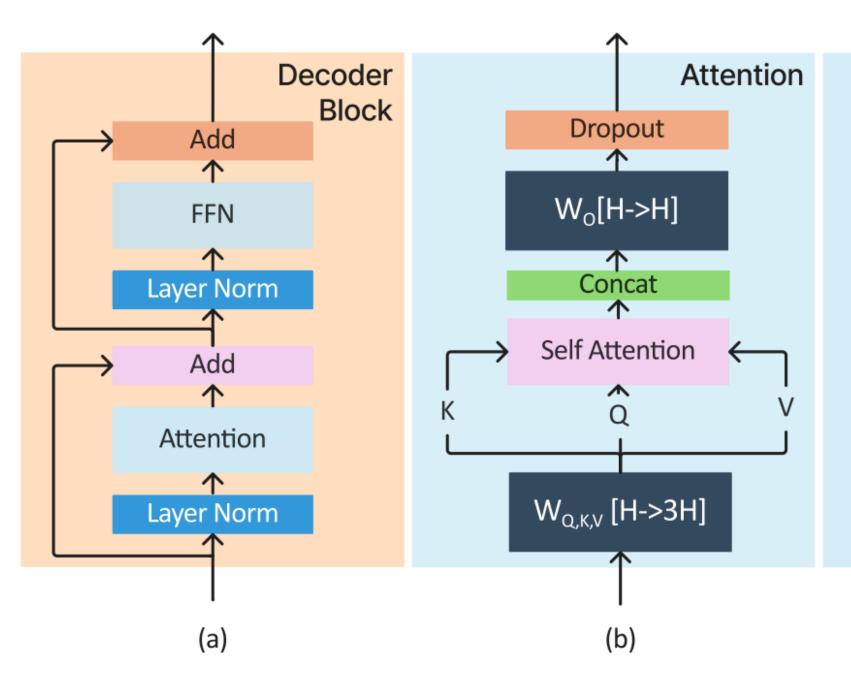
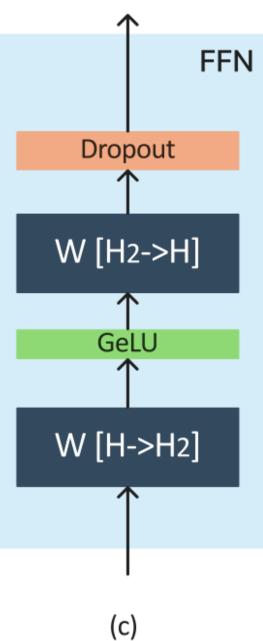


Figure 2: High-level architecture of a decoder block.

Operation	Shapes of tensors			
Operation	Input(s)	Weight(s)	0	
preproj	[B,L,H]	[H,H]	[
attn	[B,L,H]	-	[
postproj	[B,L,H]	[H,H]	[
ffn_ln1	[B,L,H]	$[H,H_2]$	[]	
ffn_ln2	$[B,L,H_2]$	$[H_2,H]$	[

Table 1: Shapes of the input, weight, and output tensors in a transformer decoder block. B, L and H denote batch size, embedding (aka hidden) size and sequence length (L=1 during decode, except for attention).

Paper to Understand Inference Chunked Prefill



Output(s) [B,L,H][B, L, H][B, L, H] $[B,L,H_2]$ [B,L,H]

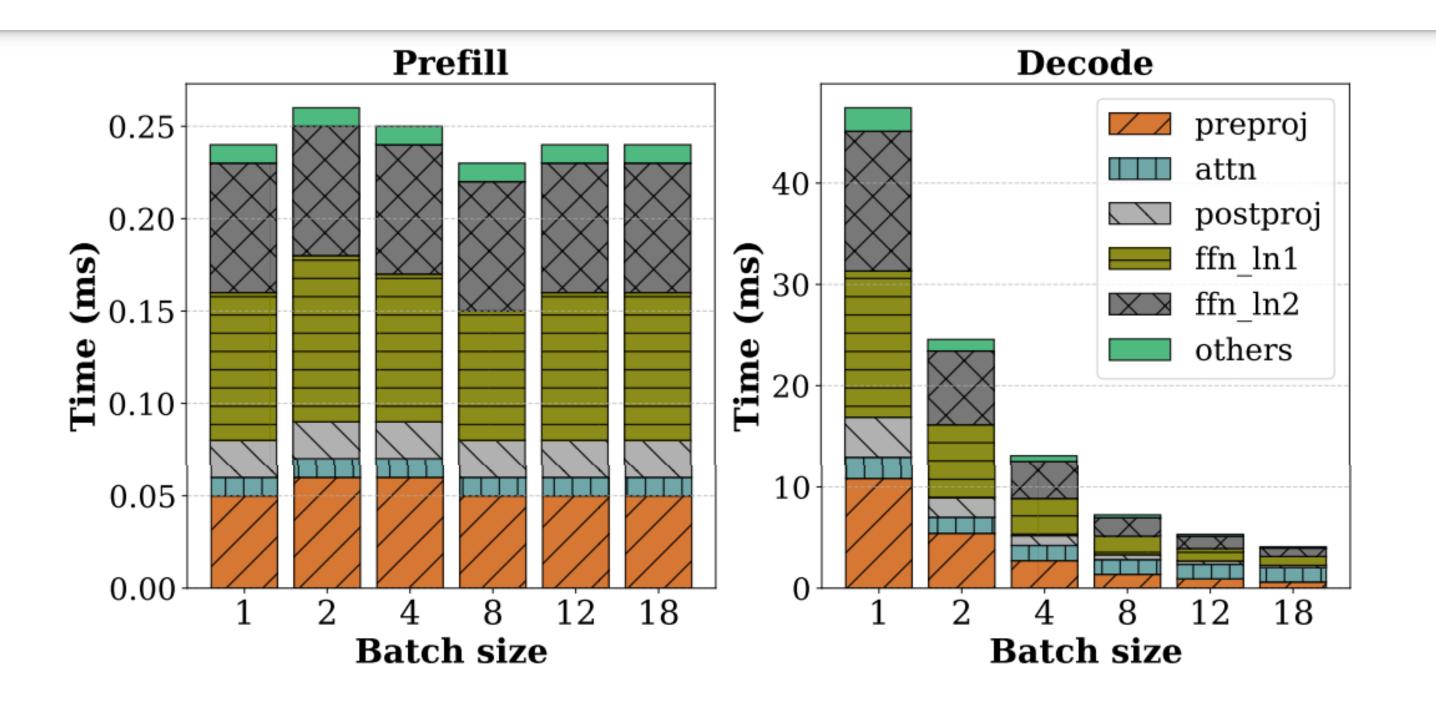
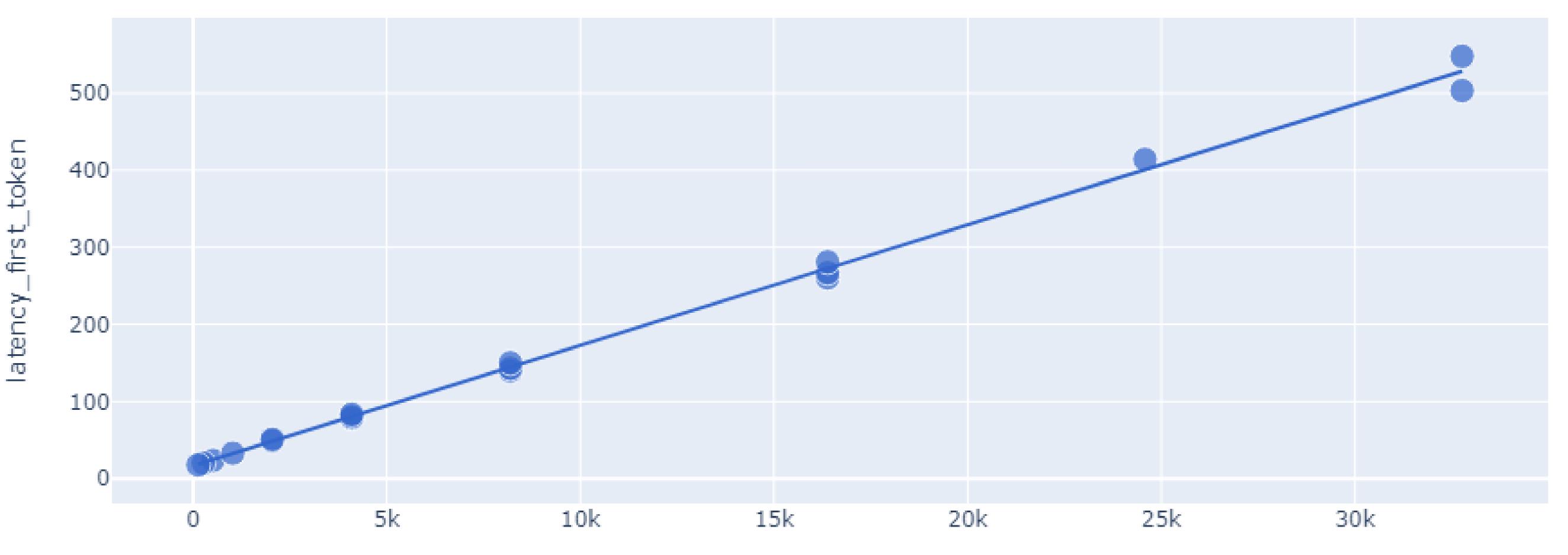


Figure 3: Per-token prefill and decode time with different batch sizes (sequence length = 1024) for LLaMa-13B on A6000 GPU. Prefill saturates GPU compute even at batch size of 1 and results in almost constant per-token time across batch sizes. Decode under-utilizes GPU compute and costs as much as $200 \times$ prefill for batch size 1. The incremental cost of linear operators for decode is almost zero as batch size increases. The attention cost does not benefit from batch size as it is memory-bound.



LLAMA2-7B-base-1.nemo, NVIDIA H100 80GB HBM3 Prefill



Prefill Is Compute Bound in FFN

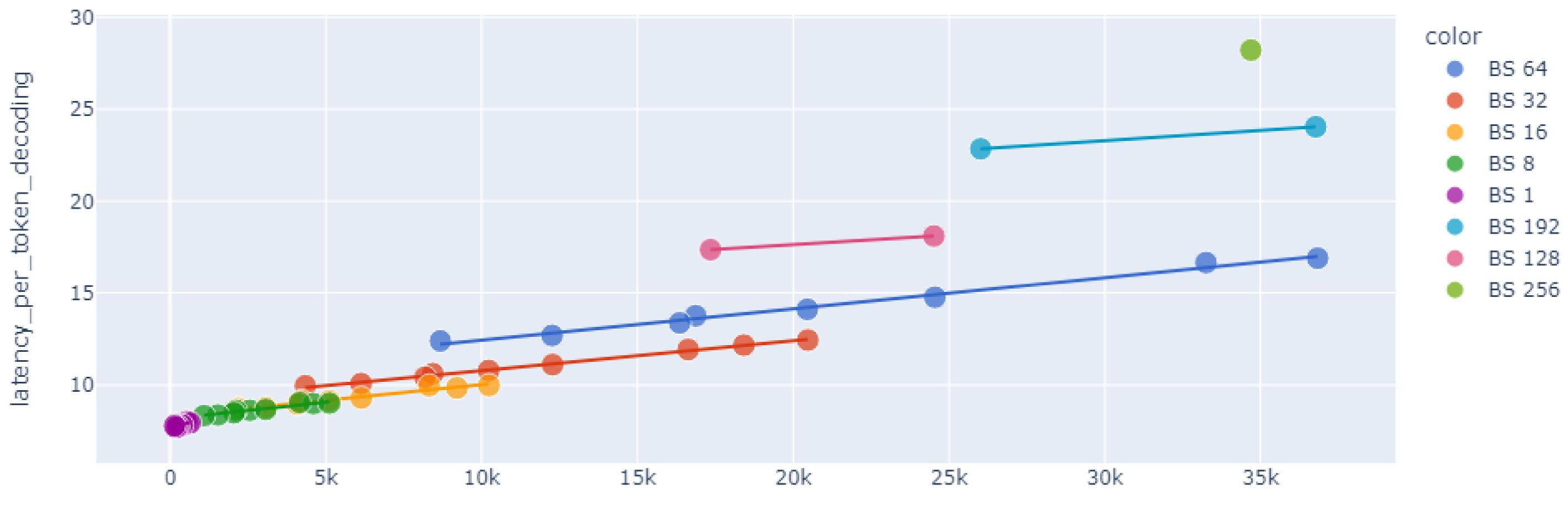
df_measured['sequence_position'] = df_measured['input_len']*df_measured['batch_size']

sequence_position





Decoding Is Memory Bound in KV Cache But not so straightforward 🛞



df_measured['sequence position'] = (df measured['input len'] + (df measured['output len'] - 1)/2)*df measured['batch_

LLAMA2-7B-base-1.nemo, NVIDIA H100 80GB HBM3, TP 1 Decoding

sequence_position

ci70	٦
_size	

Current Limitations and Extrapolations

- Extensive measurement are currently available only for NeMo Inference Container PyTriton + TRT-LLM Python Backend
- - Only BF16 (expect approx. 30% improvement from switching to FP8 on H100 and L40s)
 - Client-side batching
- We expect the in-flight batching results to be compatible with the results of the NeMo Inference Sizing Calculator benchmarks
 - We expect the throughput to be the same
 - We expect the decoding latency to be the same

 - We expect the prefill latency to be close to the measured latency of prefill batch size 1 • Results in significant improvement in first token latency



- Use the <u>sizing checklist</u> for your use cases
- published)
- Sergio Perez <u>sergiop@nvidia.com</u>



Call to Action

Use the Personal Checklist to understand your requirements

• Get a ballpark estimate of required HW using the calculator: <u>https://nemo-inference-sizing.nvidia.com/</u> (when it gets

• Need clarifications or help with sizing? Drop message to me and my colleague: Dmitry Mironov dmitrym@nvidia.com,





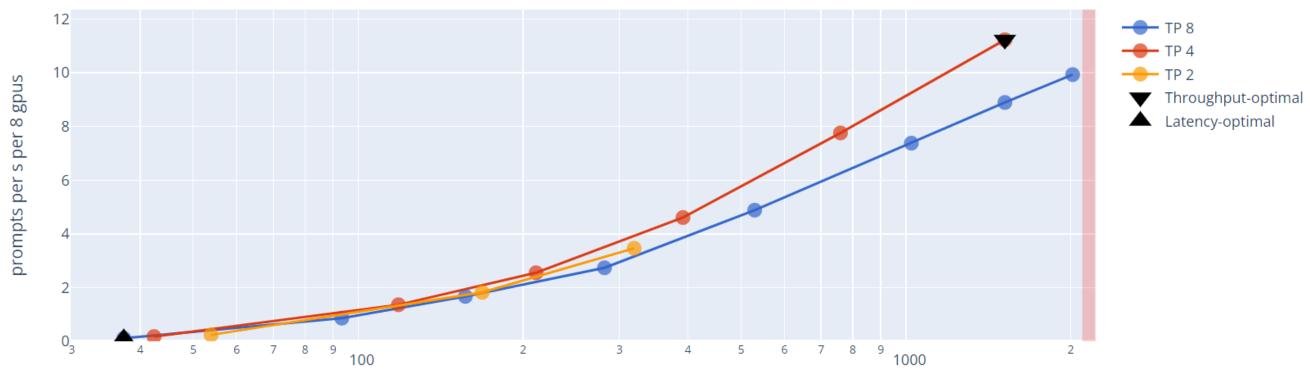
Dmitry Mironov dmitrym@nvidia.com

Sergio Perez sergiop@nvidia.com



- <u>http://nemo-inference-sizing.nvidia.com/</u>
- NVIDIA NeMo Microservices Early Access
- OpenAl pricing + token counter
- What is RAG NVIDIA blog
- Mastering LLM Techniques: Inference Optimization - NVIDIA Blog

LLAMA2-70B-base-1.nemo, NVIDIA H100 80GB HBM3, input length: 128, output length: 512



latency for first token (ms)

Recommended Configurations Within Limits

Metric	Throughput-optimal V	Latency-optimal 🛦
Latency for first token (ms)	1516.7	37.3
Latency per generated token (ms)	41.6	17.2
Prompts per second per 8 GPUs	11.2	0.1
Tensor Parallelism	4	8
Batch size	128	1

Inference Resources

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NVIDIA NeMo™ microservices is a collection of containerized software to easily and rapidly build and deploy large language model (LLM) workloads for enterprise use cases.

NeMo microservices is in private, early access and provides the easiest, most performant way of deploying LLMs on your preferred infrastructure (on-prem or cloud), and also supports inference on embedding models for retrieval-augmented generation applications.

The container comes with 12 optimized prebuilt models (NVIDIA TensorRT™ engines) that can be deployed out of the box: Llama 2 (7B, 13B, and 70B), NVIDIA Nemotron-3 8B and 43B, StarCoder, StarCoder plus, and NVIDIA NeMo Retriever text QA embedding model.

All models are curated with the optimal hyperparameters, and inference APIs are provided that are compatible with OpenAI APIs.

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